Cooperation

# A Structured Experience for Six People or Groups

Object: to win as much as you wish

Procedure: This learning experience is like a game. It has ten plays. On each play, each person or group chooses either a “Y” or an “X” and marks that letter on a slip of paper, keeping their choice a secret from the other individuals/groups. Each person’s/group’s payoff (the amount they win or lose) depends on what combination results when the marks on the slips have been tabulated.

Payoff Possibilities:

## Choices Payoffs

1. All mark an “X” 1. All lose $2.00

2. 5 choose an “X” 2. “X” win $2.00

1 chooses a “Y” “Y” loses $10.00

3. 4 choose an “X” 3. “X” win $4.00

2 choose a “Y” “Y” lose $8.00

4. 3 choose an “X” 4. “X” win $6.00

3 choose a “Y” “Y” lose $6.00

5. 2 choose an “X” 5. “X” win $8.00

4 choose a “Y” “Y” lose $4.00

6. 1 choose an “X” 6. “X” win $10.00

5 choose a “Y” “Y” lose $2.00

7. All mark a “Y” 7. All win $4.00

Payoffs double on play #4

Payoffs triple on play #7

Payoffs multiply by 10 on play #10